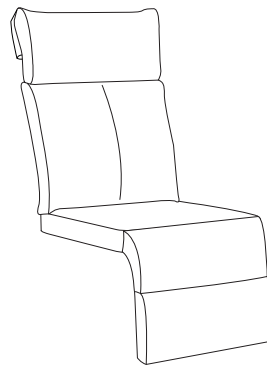


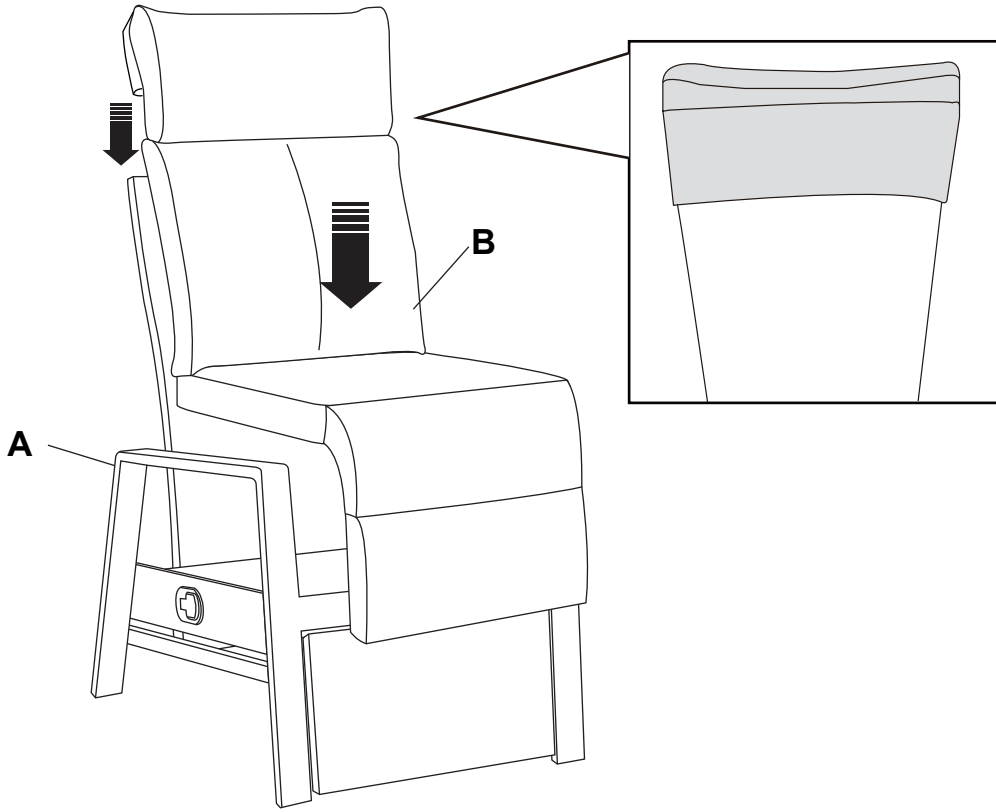
Ax1



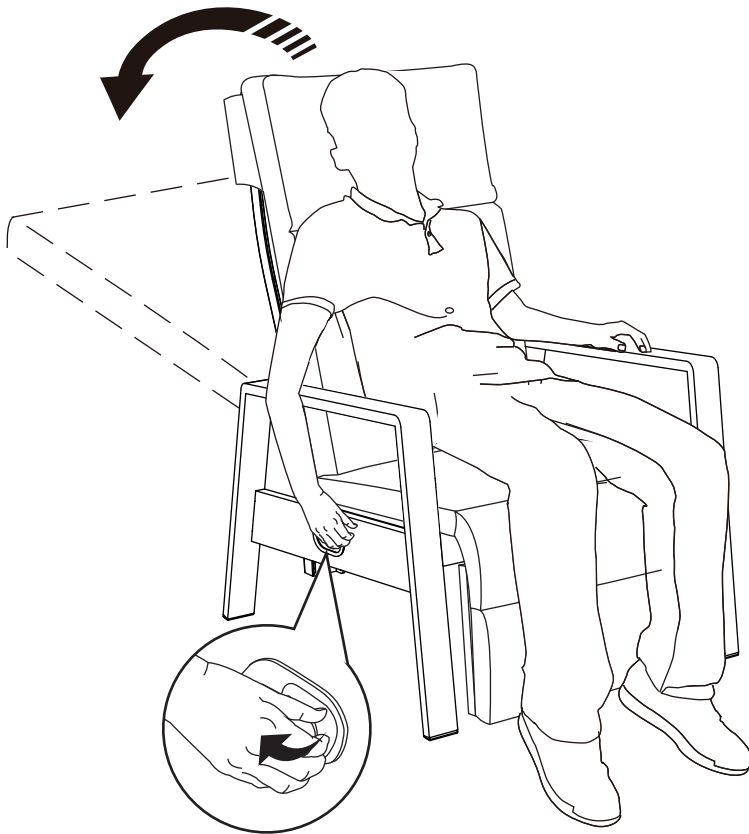
Bx1

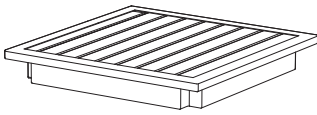
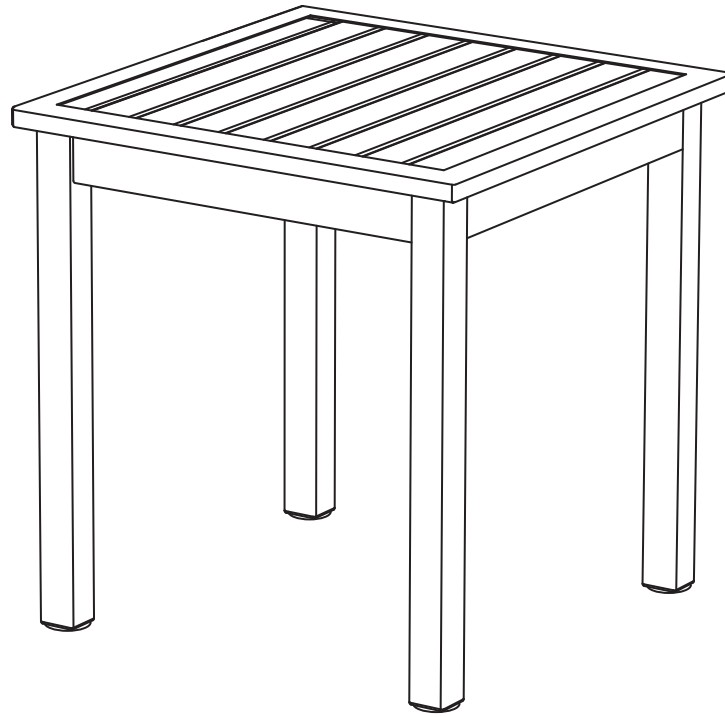


1



2





① x1



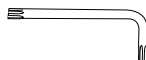
② x4



Ax8

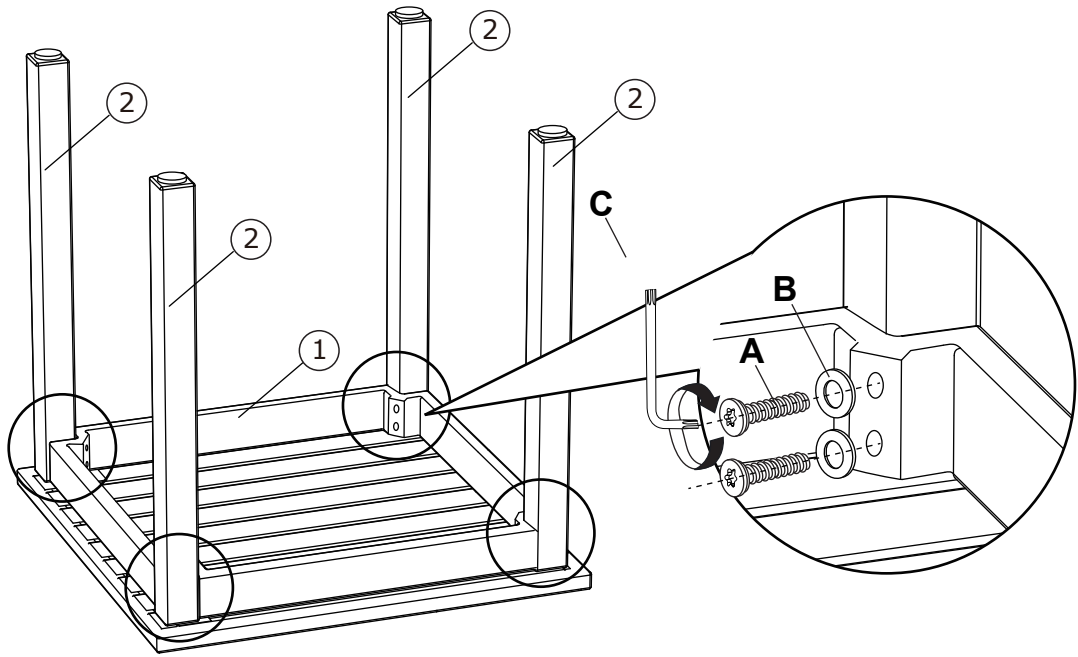


Bx8



Cx1

1



2

